

COMMON LISP/CORE
--- a Common Lisp subset proposal ---

This proposal is the joint work of a collaboration with the following members.

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1. Goals of Common Lisp/Core

- (1) To set up the standard specification for small sized personal computers and hand-held computers

Most of Japanese Lisp users on personal computers do not/will not use all functions of the full set Common Lisp, and they hope for good performance strongly. The authors want to propose a paying subset, which does not have functions that are seldom used and functions that make the system inefficient.

- (2) To set up basic level of Common Lisp

Common Lisp should have two levels: one is full set which is growing up and the other is subset which is fixed.

2. Discussions for Common Lisp/Core

- (1) As members of subset WG in Jeida Common Lisp Committee, the authors have discussed as to the following subjects since Dec. 10 1985.

- i) a review of Ida's personal proposal for a subset.
- ii) an examination of the necessities and the difficulties to implement each function.
- iii) a decision on the basic issues for Common Lisp/Core.
- iv) a choice of the functions based on the vote by the members.

- (2) The authors had an open meeting for the announcement and the discussion of Common Lisp/Core on Jul. 8 '86. About twenty lisp and programming language researchers and about forty lisp users met and commented as follows.

- i) From the implementor's point of view, it is supposed, the scale of Common Lisp/Core is not so much smaller than that of the full set.
- ii) From the user's point of view, useful functions are selected all over sections and it is expected that more functions are selected from packages, streams or declarations.

3. Basic issues and decisions

- (1) Arms and legs of Common Lisp are kept, because it is important to transfer programs in the subset to these in the full set easily, and it is also expected that the subset users grow into the full set users easily.

- (2) It is aimed that the number of functions in Common Lisp/Core is about a half in the full set.

- (3) The following features of Common Lisp are kept:

- i) scope and extent rules including lexical closure.
- ii) keyword parameters.
- iii) the principles of type hierarchy and generic function.
- iv) functional richness over Utilisp (Tokyo univ. '81; one of the most famous Lisp in Japan) or Franzlisp.
- v) some useful or characteristic data types: bignum, ratio, structure and readtable

- (4) The choice of functions is based on the following rules in order.

- i) functions related to the features (3).
- ii) functions having high necessities.
- iii) functions not having so many difficulties to implement

The following issues are also discussed, but these policies are not adopted.

- (a) To keep the "language" oriented features and to leave out the "system" oriented features.
The authors think that Common Lisp features are classified into two categories: one is the "language" oriented features (e.g. control, number and list), the other is the "system" oriented features (e.g. package, stream and I/O).
- (b) To keep the kernel part that users for themselves can not "defun" or "defmacro".

Some members of this WG opposed to the issues (3) and (4), argued for the Common Lisp/Kernel approach (b), and then they did not join this proposal.

4. Summary of Common Lisp/Core

Major deleted items are: most of system parameter constants, complex numbers, most of package features, local functions, adjustable arrays, hash-tables, and pathnames.

Common Lisp/Core summary

Notes: o...remained x...deleted

Chapter	Comment	Number of	
		Func/Const	CLtL
		Core	CLtL
2. Data Types	o type hierarchy	-	-
	x complex, pathname		
	o ratio, structure		
3. Scope and Extent	same as CLtL	-	-
	o lexical scoping		
4. Type Specifiers	x complex type specifiers	2/-	3/-
	x deftype		

101	5. Program Structure	x	defparameter	4/0	5/2
102	6. Predicates	x	equalp, complexp	26/2	33/2
103	7. Control Structure	x	prog, prog*, prog2	49/0	67/2
104		x	filet, labels, macrolet		
105		o	tagbody, go		
106	8. Macro			4/0	4/1
107	9. Declarations	x	all declaration specifiers	2/-	4/-
108			except "special"		
109		x	proclaim, locally		
110	10. Symbols	x	getf, remf	9/-	13/-
111	11. Packages	x	almost all	4/0	26/2
112		o	intern, unintern, find-symbol,		
113			do-all-symbols		
114	12. Numbers	x	complex numbers	49/1	96/44
115		o	ratio, pi		
116	13. Characters	x	bits, font attributes	28/0	36/7
117	14. Sequences	x	xxx-if, -if-not	22/-	44/-
118	15. Lists	x	c....r, xxx-if, -if-not	57/-	94/-
119	16. Hash Tables	x	all	0/-	8/-
120	17. Arrays		Only simple-arrays are available	7/0	31/3
121		x	adjustable array, fill-pointer		
122	18. Strings	o	almost all	25/-	25/-
123	19. Structures	o	defstruct	1/-	1/-
124	20. The Evaluator	x	hooks	2/4	4/12
125	21. Streams	x	make-xx-stream functions	5/7	16/7
126		x	:abort of "close"		
127	22. Input/Output	x	write, y-or-n-p	28/4	41/14
128	23. File System		Pathname is a string	10/0	29/2
129	Interface				
130	24. Errors	o	error, warn, break	3/0	10/1
131	25. Miscellaneous			19/2	32/2
132	Features				
133				Total	356/20 622/101
134					
135					
136					

137 5. Difference from Ida's personal proposal

138 (1) added features in Common Lisp/Core

139 keyword parameters, readtables, tagbody, go,

140 character predicates ignoring case, string functions and so on

141 (2) deleted features in Common Lisp/Core

142 list functions, file i/o functions and so on

143 (3) number of functions, variables and constant

144 Common Lisp/Core 376 (356,17,3)

145 Ida's personal proposal 341 (332, 7,2)

146 The authors will appreciate opinions from all the persons through network.

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1 -----
2 2. Data Types
3 2.1 Numbers
4     NUMBER
5     INTEGER
6     FIXNUM
7     BIGNUM
8     RATIONAL
9     RATIO
10    FLOAT (SHORT-/SINGLE-/DOUBLE-/LONG-)
11    -- Deleted Item -----
12    COMPLEX
13 -----
14 2.2 Characters
15     CHARACTER
16     STANDARD-CHARACTER
17     STRING-CHARACTER
18    -- Comment -----
19    -> bits-attribute and font-attribute may be zero.
20 -----
21 2.3 Symbols
22     SYMBOL
23 -----
24 2.4 Lists and Conses
25     LIST
26     CONS
27     NULL
28 -----
29 2.5 Arrays
30     ARRAY
31     SIMPLE-ARRAY
32     VECTOR
33     SIMPLE-VECTOR
34     STRING
35     SIMPLE-STRING
36    -- Deleted Item -----
37     BIT-VECTOR
38    -- Comment -----
39    -> ARRAY means SIMPLE-ARRAY, and rank is restricted to max 3.
40 -----
41 2.6 Hash Tables
42    -- Deleted Item -----
43     HASHTABLES
44 -----
45 2.7 Readtables
46     READTABLE
47 -----
48 2.8 Packages
49     PACKAGE
50    -- Comment -----
51    -> Package is restricted to LISP package and KEYWORD package.
52 -----
53 2.9 Pathnames
54    -- Deleted Item -----
55     PATHNAME
56 -----
57 2.10 Streams
58     STREAM
59 -----
60 2.11 Random-States
61    -- Deleted Item -----
62     RANDOM-STATES
63 -----
64 2.12 Structures
65     STRUCTURE
66 -----
67 2.13 Functions
68     FUNCTION
69     COMPILED-FUNCTION
70     LAMBDA-EXPRESSION
71     SYMBOL
72 -----
73 3. Scope and Extent
74     Same as CLtL
75    -- Comment -----
76    -> Modern Lisp must have the compiler.
77    -> The compatibility of compiler and interpreter is one of the
78        major goals of CL.
79    -> We evaluate the effort to make the semantics of Lisp clearer.
80 4 Type Specifiers
81 4.1 Type Specifier Symbols
82     The type symbols are the same as data types.
83 -----
84 4.2 Type Specifier Lists
85     Type specifier lists are allowed.
86 -----
87 4.3 Predicating Type Specifiers
88    --Deleted item -----
89     SATISFIES predicate-name
90 -----
91 4.4 Type Specifiers That Combine
92     Type specifier combination is omitted.
93 -----
94 4.5 Type Specifier That Specialize
95     Type specifier specializations are omitted.
96 -----
97 4.6 Type Specifiers That Abbreviate
98     Type specifier abbreviations are omitted.
99 -----
100 4.7 Defining New Type Specifiers

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101 -- Deleted item -----
102 DEFTYPE name lambda-list (declaration|doc-string)* (form)* [Macro]
103 -----
104 4.8 Type Conversion Function
105 COERCE object result-type [Function]
106 -----
107 4.9 Determining the Type of an Object
108 TYPE-OF object [Function]
109 -----
110 5. Program Structure
111 -----
112 5.1 Forms
113 Same as CLtL except absence of some special forms.
114 -- Deleted items -----
115 Following special forms:
116 PROGV
117 COMPILER-LET
118 FLET
119 LABELS
120 MACROLET
121 -----
122 5.2 Functions
123 -- Deleted items -----
124 LAMBDA-LIST-KEYWORDS [Constant]
125 LAMBDA-PARAMETERS-LIST [Constant]
126 --> to keep the system compact.
127 -----
128 5.3 Top-level Forms
129 DEFUN name lambda-list (declaration | doc-string)* (form)* [Macro]
130 DEFVAR name [initial-value [documentation]] [Macro]
131 DEFCONSTANT name initial-value [documentation] [Macro]
132 EVAL-WHEN ((situation)*) (form)* [Special Form]
133 -- Deleted items -----
134 DEFPARAMETER name initial-value [documentation] [Macro]
135 --> It is redundant.
136 -----
137 6. Predicates
138 -----
139 6.1. Logical Values
140 NIL [Constant]
141 T [Constant]
142 -----
143 6.2. Data Type Predicates
144 6.2.1. General Type Predicates
145 TYPEP object type [Function]
146 SUBTYPEP type1 type2 [Function]
147 6.2.2. Specific Data Type Predicates
148 NULL object [Function]
149 SYMBOLP object [Function]
150 ATOM object [Function]
151 CONSP object [Function]
152 LISTP object [Function]
153 NUMBERP object [Function]
154 INTEGERP object [Function]
155 RATIONALP object [Function]
156 FLOATP object [Function]
157 STRINGP object [Function]
158 VECTORP object [Function]
159 SIMPLE-VECTOR-P object [Function]
160 SIMPLE-STRING-P object [Function]
161 ARRAYP object [Function]
162 FUNCTIONP object [Function]
163 COMPILED-FUNCTION-P object [Function]
164 STREAMP object [Function]
165 COMMONP object [Function]
166 -- see also ...
167 STANDARD-CHAR-P, STRING-CHAR-P, READTABLEP
168 -- Comment -----
169 Data type predicates' existence is depending on data type existence
170 itself.
171 Data type hierarchy remains.
172 There is a recommend with using following predicates.
173 VECTORP, STRINGP
174 Use SIMPLE-xxx functions of these is much better, because data type ARRAY
175 has no fill-pointer, is not adjustable, is not able to be displaced
176 from another array.
177 -----
178 -- Deleted items -----
179 BIT-VECTOR-P object [Function]
180 SIMPLE-BIT-VECTOR-P object [Function]
181 RANDOM-STATE-P object [Function]
182 HASH-TABLE-P object [Function]
183 PATHNAMEP object [Function]
184 COMPLEXP object [Function]
185 PACKAGEP object [Function]
186 --> These functions are deleted because of deleting of their data types.
187 -----
188 6.3. Equality Predicates
189 EQ x y [Function]
190 EQL x y [Function]
191 EQUAL x y [Function]
192 -- Deleted item -----
193 EQUALP x y [Function]
194 --> Other function can replace this. Use type specific function to compare
195 rougher or more exactly.
196 -----
197 6.4. Logical Operators
198 NOT x [Function]
199 AND (form)* [Macro]
200 OR (form)* [Macro]

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201 7 Control Structure
202 -----
203 7.1 Constants and Variables
204 7.1.1 Reference
205 QUOTE object [Special Form]
206 FUNCTION fn [Special Form]
207 SYMBOL-VALUE symbol [Function]
208 SYMBOL-FUNCTION symbol [Function]
209 BOUNDF symbol [Function]
210 FBOUNDF symbol [Function]
211 SPECIAL-FORM-P symbol [Function]
212 7.1.2 Assignment
213 SETQ (var form)* [Special Form]
214 PSETQ (var form)* [Macro]
215 SET symbol value [Function]
216 MAKUNBOUND symbol [Function]
217 FMAKUNBOUND symbol [Function]
218 -- Comments -----
219 -> These are primitive.
220 -> FUNCTION is very important, because it returns "lexical closure".
221 -----
222 7.2 Generalized Variables
223 SETF (place newvalue)* [Macro]
224 -> This is very important macro on CL.
225 -- Deleted Items -----
226 PSETF (place newvalue)* [Macro]
227 SHIFTF (place)+ newvalue [Macro]
228 ROTATEF (place)+ [Macro]
229 -> If necessary, these macros can be defined easily using SETF macro.
230 DEFINE-MODIFY-MACRO name lambda-list function [doc-string] [Macro]
231 DEFSETF access-fn (update-fn [doc-string] | [Macro]
232 lambda-list (store-variable) [Macro]
233 (declaration | doc-string)* (form)*
234 DEFINE-SETF-METHOD access-fn lambda-list [Macro]
235 (declaration | doc-string)* (form)*
236 GET-SETF-METHOD form [Function]
237 GET-SETF-METHOD-MULTIPLE-VALUE form [Function]
238 -> These macros and functions are provided to define macros
239 like a SETF and to modify SETF.
240 -- Forms of Place -----
241 1) The name of a variable.
242 2) Functions.
243 AREF NTH ELT
244 REST FIRST SECOND
245 THIRD FOURTH FIFTH
246 SIXTH SEVENTH EIGHTH
247 NINTH TENTH CAR
248 CDR C..R C...R
249 SVREF GET SYMBOL-PLIST
250 SYMBOL-VALUE SYMBOL-FUNCTION MACRO-FUNCTION
251 3) Selector function constructed by DEFSTRUCT.
252 4) Functions.
253 CHAR SCHAR SUBSEQ
254 5) A THE type declaration form.
255 6) A call to APPLY where the first argument form is of the form #'name.
256 7) A macro call.
257 -- Deleted Forms of Place -----
258 1) Functions.
259 C...R GETF
260 GETHASH DOCUMENTATION FILL-POINTER
261 BIT SBIT CHAR-BIT
262 LDB MASK-FIELD
263 2) Any form for which a DEFSETF or DEFINE-SETF-METHOD declaration
264 has been made.
265 -> These functions are deleted on CL Core.
266 -----
267 7.3 Function Invocation
268 APPLY function arg &rest more-args [Function]
269 FUNCALL fn &rest argument [Function]
270 -> These functions are very primitive in LISP language.
271 -- Deleted Item -----
272 CALL-ARGUMENT-LIMIT [Constant]
273 -----
274 7.4 Simple Sequencing
275 PROGN (form)* [Special Form]
276 PROG1 first (form)* [Macro]
277 -- Deleted Item -----
278 PROG2 first second (form)* [Macro]
279 -> PROG2 is provided mostly for historical compatibility.
280 -----
281 7.5 Establishing New Variable Bindings
282 LET ((var | (var value))* (declaration)* (form)* [Special Form]
283 LET* ((var | (var value))* (declaration)* (form)* [Special Form]
284 -> These are very important to establish new variable binding.
285 -- Deleted Items -----
286 COMPILER-LET ((var | (var value))* (form)* [Special Form]
287 PROGV symbols values (form)* [Special Form]
288 -> These are not important to ordinary users.
289 FLET (((name lambda-list (declaration | doc-string) (form)*))* (form)* [Special Form]
290 LABELS (((name lambda-list (declaration | doc-string) (form)*))* (form)* [Special Form]
291 MACROLET (((name varlist (declaration | doc-string) (form)*))* (form)* [Special Form]
292 -> In ordinary, local named functions and macros are not necessary.
293 7.6 Conditionals
294 IF test then else [Special Form]
295 WHEN test (form)* [Macro]
296 UNLESS test (form)* [Macro]
297 COND ((test (form)*))* [Macro]
298
299
300

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301 CASE keyform {(((key)*) | key){form}*)}
302 -- Deleted items ----- [Macro]
303 TYPECASE keyform {(type {form}*)}*
304 -- Comments ----- [Macro]
305 -> #'IF is the primitive of the CL.
306 -> #'COND is a one of the originator of lisp.
307 It is constructive but not harmful.
308 -----
309 7.7 Blocks and Exits
310 BLOCK name {form}*
311 RETURN-FROM name [result] [Special Form]
312 RETURN [result] [Special Form]
313 -- Comments ----- [Macro]
314 -> These features are quite necessary for constructive programming.
315 -----
316 7.8 Iteration
317 7.8.1 Infinite Iteration
318 LOOP {form}* [Macro]
319 7.8.2 Infinite Iteration [Macro]
320 DO (((var [[init [step]]])*) (end-test {result})*
321 {declaration}* {tag|statement})* [Macro]
322 DO* (((var [[init [step]]])*) (end-test {result})*
323 {declaration}* {tag|statement})* [Macro]
324 7.8.3 Simple Iteration Constructs
325 DOLIST (var listform [resultform]) (declaration)* {tag|statement}*
326 [Macro]
327 DOTIMES (var countform [resultform]) (declaration)* {tag|statement}*
328 [Macro]
329 7.8.4 Mapping [Macro]
330 MAPCAR function list &rest more-lists [Function]
331 MAPLIST function list &rest more-lists [Function]
332 MAPC function list &rest more-lists [Function]
333 MAPL function list &rest more-lists [Function]
334 MAPCAN function list &rest more-lists [Function]
335 MAPCON function list &rest more-lists [Function]
336 -- Comment ----- [Function]
337 -> These are very primitive in LISP language.
338 7.8.5 The "Program Feature"
339 TAGBODY {tag|statement}* [Special Form]
340 GO tag [Special Form]
341 -- Deleted items ----- [Special Form]
342 PROG ((var [init]))* (declaration)* {tag|statement}* [Macro]
343 PROG* ((var [init]))* (declaration)* {tag|statement}* [Macro]
344 -- Comment ----- [Macro]
345 -> Old and Evil customs must be destroyed. TAGBODY and GO is needed
346 to construct LOOP, DO and other iteration MACRO.
347 -----
348 7.9 Multiple Values
349 VALUES &rest args [Function]
350 MULTIPLE-VALUE-LIST form [Macro]
351 MULTIPLE-VALUE-CALL function {form}* [Special Form]
352 MULTIPLE-VALUE-PROG1 form {form}* [Special Form]
353 MULTIPLE-VALUE-BIND form {form}* [Macro]
354 MULTIPLE-VALUE-SETQ variables form [Macro]
355 -- Deleted items ----- [Macro]
356 MULTIPLE-VALUES-LIMIT [Constant]
357 VALUES-LIST list [Function]
358 -----
359 7.10 Dynamic Non-local Exits
360 CATCH tag {form}* [Special Form]
361 UNWIND-PROTECT protected-form {cleanup-form}* [Special Form]
362 THROW tag result [Special Form]
363 -- Comment ----- [Special Form]
364 -> These features are quite necessary for constructive programming.
365 -----
366 8. Macro
367 8.1 Macro Definition
368 MACRO-FUNCTION symbol [Function]
369 DEFMACRO name lambda-list (declaration|doc-string)* [Macro]
370 {form}*
371 -- Comments ----- [Macro]
372 -> DEFMACRO var-list keywords: &optional, &rest, &key,
373 &allow-other-keys and &aux are allowed, and &body,
374 &whole and &environment are not allowed.
375 -> &key, &allow-other-keys and &aux don't have so high necessity,
376 but it leads to understand the specification clearly to have
377 equality to DEFUN lambda-list keywords.
378 -----
379 8.2 Macro Expansion
380 MACROEXPAND form [Function]
381 MACROEXPAND-1 form [Function]
382 -- Deleted Item ----- [Variable]
383 *MACROEXPAND-HOOK*
384 -- Comment ----- [Variable]
385 -> MACROEXPAND, MACROEXPAND-1: optional parameter env
386 is not allowed.
387 -----
388 9 Declarations
389 9.1 Declaration Syntax
390 DECLARE (decl-spec)* [Special form]
391 -- Deleted items ----- [Macro]
392 LOCALLY (declaration)* {form}* [Function]
393 PROCLAIM decl-spec [Function]
394 -- Comments -----
395 -> 'PROCLAIM' is equivalent to 'DEFVAR', because the declaration
396 specifiers except 'special' are omitted.
397 -----
398 9.2 Declaration Specifiers
399 special
400 -- Deleted items -----

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401 TYPE, FTYPE, FUNCTION, INLINE, NOTINLINE, IGNORE, OPTIMIZE, DECLARATION
402 -----
403 9.3 Type Declaration for Forms
404 THE value-type form [Special form]
405 -- Comments -----
406 -> The syntax of 'THE' must be acceptable,
407 but its function may not be interpreted.
408 -----
409 10.1 The Property List
410 GET symbol indicator &optional default [Function]
411 REMPROP symbol indicator [Function]
412 SYMBOL-PLIST symbol [Function]
413 -- Deleted items -----
414 GETF place indicator &optional default [Macro]
415 REMF place indicator [Macro]
416 -> Not necessary
417 GET-PROPERTIES place indicator-list [Function]
418 -> This is not so necessary and can be implemented by
419 SYMBOL-PLIST very easily.
420 10.2 The Print Name
421 SYMBOL-NAME sym [Function]
422 10.3 Creating Symbols
423 MAKE-SYMBOL print-name [Function]
424 COPY-SYMBOL sym &optional copy-props [Function]
425 GENSYM &optional x [Function]
426 SYMBOL-PACKAGE sym [Function]
427 KEYWORDP object [Function]
428 -- Deleted item -----
429 GENTEMP &optional prefix package [Function]
430 -- Comments -----
431 -> GET and REMPROP are very important primitive functions on plist.
432 -> SYMBOL-xxxs are the primitive functions on symbols.
433 -> GENSYM is, of course, necessary but GENTEMP is not.
434 (Someone said, however, that GENTEMP is more useful than GENSYM.)
435 -----
436 11. Packages
437 -----
438 11.1. Consistency Rules
439 -- Read-read consistency
440 -- Print-read consistency
441 -- Print-print consistency
442 -----
443 11.2. Package Names
444 -- #: is a separator of package name and symbol name.
445 -----
446 11.3. Translating Strings to Symbols
447 -- :Bar is a external symbol in package KEYWORD package.
448 -- #:Bar is an uninterned symbol but accessible from current package.
449 -- Deleted items -----
450 Symbol *package* contains current package. *Package* is deleted.
451 Foo:bar is a external symbol BAR that accessible from package FOO.
452 Foo::bar is a internal or external symbol BAR
453 that accessible form package FOO.
454 System locally binds *package* to FOO and accesses the symbol BAR.
455 -----
456 11.4. Exporting and Importing Symbols
457 -- Function INTERN makes a symbol in current package.
458 -- Deleted items -----
459 Package using and symbol importing and exporting features.
460 -- Comment -----
461 The following two features are considered:
462 exporting symbols
463 using packages
464 In exporting symbols in a package, it is necessary to be searched all
465 symbol tables to find the conflict. It causes the system inefficient,
466 especially in personal computers. Consequently, symbol exporting and
467 package using features are eliminated. As a natural course of event,
468 the symbol shadowing feature is also deleted.
469 Furthermore, the 'colon' notation is difficult to use correctly for
470 beginners. For example, 'USER::CAR' represents the symbol in package
471 USER but it does not mean the symbol locally defined in the package
472 USER. This is because package USER uses package LISP, so the symbol
473 is specified as the inherited one from package LISP (the above notation
474 represents the symbol which is ACCESSIBLE from package USER by the CLtL
475 definition). Symbol-shadowing feature is the only way to define CAR
476 locally in the package USER.
477 -----
478 11.5. Name Conflicts
479 -- Comment -----
480 The symbol shadowing are deleted, because we have no other package except
481 LISP and KEYWORD package.
482 -----
483 11.6. Built-in Packages
484 -- Lisp system initially must have following packages.
485 lisp
486 keyword
487 -- Deleted items -----
488 Next packages are deleted.
489 user
490 system
491 And we can't make new packages.
492 -----
493 11.7. Package System Functions and Variables
494 INTERN string &OPTIONAL package [Function]
495 FIND-SYMBOL string &OPTIONAL package [Function]
496 UNINTERN symbol &OPTIONAL package [Function]
497 DO-ALL-SYMBOLS (var (result-form)) [Macro]
498 (declaration)*
499 (tag | statement)*
500

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501 -- Restriction -----
502 Function INTERN returns two values, the first value is the symbol itself
503 and the second value is one of followings.
504 :internal ... When the symbol is already there.
505 nil ... When the symbol is newly created.
506 Function FIND-SYMBOL's second value is one of followings.
507 :internal ... When the symbol is already accessible.
508 nil ... There is no symbol with that name.
509 -- Deleted items -----
510 *PACKAGE*
511 MAKE-PACKAGE package-name &KEY :nicknames :use [Variable]
512 IN-PACKAGE package-name &KEY :nicknames :use [Function]
513 FIND-PACKAGE name [Function]
514 PACKAGE-NAME package [Function]
515 PACKAGE-NICKNAMES package [Function]
516 RENAME-PACKAGE package new-name &OPTIONAL new-nicknames [Function]
517 PACKAGE-USE-LIST package [Function]
518 PACKAGE-USED-BY-LIST package [Function]
519 PACKAGE-SHADOWING-SYMBOLS package [Function]
520 LIST-ALL-PACKAGES [Function]
521 EXPORT symbols &OPTIONAL package [Function]
522 UNEXPORT symbols &OPTIONAL package [Function]
523 IMPORT symbols &OPTIONAL package [Function]
524 SHADOWING-IMPORT symbols &OPTIONAL package [Function]
525 SHADOW symbols &OPTIONAL package [Function]
526 USE-PACKAGE package-to-use &OPTIONAL package [Function]
527 UNUSE-PACKAGE package-to-unuse &OPTIONAL package [Function]
528 FIND-ALL-SYMBOLS string-or-symbol [Function]
529 DO-SYMBOLS (var [package [result-form]]) [Macro]
530 (declaration)*
531 (tag | statement)*
532 DO-EXTERNAL-SYMBOLS (var [package [result]]) [Macro]
533 (declaration)*
534 (tag | statement)*
535 -----
536 11.8. Modules
537 -- Deleted items -----
538 *MODULES*
539 PROVIDE module-name [Variable]
540 REQUIRE module-name &OPTIONAL pathname [Function]
541 -- Comment -----
542 We think it is very poor without package creation.
543 -----
544 12. Numbers
545 All features on complex numbers are omitted, since they are too
546 inefficient on PC environment.
547 -----
548 12.1 Precision, Contagion, and Coercion
549 Same as CLtL except absence of features on complex numbers
550 -----
551 12.2 Predicates on Numbers
552 ZEROP number [Function]
553 PLUSP number [Function]
554 MINUSP number [Function]
555 ODDP number [Function]
556 EVENP number [Function]
557 -----
558 12.3 Comparisons on Numbers
559 = number &rest more-numbers [Function]
560 /= number &rest more-numbers [Function]
561 < number &rest more-numbers [Function]
562 > number &rest more-numbers [Function]
563 <= number &rest more-numbers [Function]
564 >= number &rest more-numbers [Function]
565 MAX number &rest more-numbers [Function]
566 MIN number &rest more-numbers [Function]
567 -----
568 12.4 Arithmetic Operations
569 + &rest numbers [Function]
570 - number &rest more-numbers [Function]
571 * &rest numbers [Function]
572 / number &rest more-numbers [Function]
573 1+ number [Function]
574 1- number [Function]
575 INCF place &optional delta [Macro]
576 DECF place &optional delta [Macro]
577 GCD &rest integers [Function]
578 LCM integer &rest more-integers [Function]
579 -----
580 12.5 Irrational and Transcendental Functions
581 EXP number [Function]
582 EXPT base-number power-number [Function]
583 LOG number &optional base [Function]
584 SQRT number [Function]
585 ABS number [Function]
586 SIGNUM number [Function]
587 SIN number [Function]
588 COS number [Function]
589 TAN number [Function]
590 ATAN y &optional x [Function]
591 PI [Constant]
592 --- Comments -----
593 The function 'SQRT' must signal error, when a negative argument is passed.
594 The function 'LOG' must signal error, when a negative argument is passed.
595 --- Deleted items -----
596 ISQRT integer [Function]
597 PHASE number [Function]
598 ASIN number [Function]
599 ACOS number [Function]
600 SINH number [Function]

```

601	COSH number	
602	TANH number	[Function]
603	ASINH number	[Function]
604	ACOSH number	[Function]
605	ATANH number	[Function]
606		
607	12.6 Type Conversions and Component Extractions on Numbers	
608	FLOAT number & optional other	
609	RATIONAL number	[Function]
610	NUMERATOR rational	[Function]
611	DENOMINATOR rational	[Function]
612	FLOOR number & optional divisor	[Function]
613	CEILING number & optional divisor	[Function]
614	TRUNCATE number & optional divisor	[Function]
615	ROUND number & optional divisor	[Function]
616	MOD number divisor	[Function]
617	REM number divisor	[Function]
618	-- Deleted items -----	
619	RATIONALIZE number	
620	FFLOOR number & optional divisor	[Function]
621	FCEILING number & optional divisor	[Function]
622	FTRUNCATE number & optional divisor	[Function]
623	FROUND number & optional divisor	[Function]
624	DECODE-FLOAT float	[Function]
625	SCALE-FLOAT float	[Function]
626	FLOAT-RADIX float	[Function]
627	FLOAT-SIGN float	[Function]
628	FLOAT-DIGITS float	[Function]
629	FLOAT-PRECISION float	[Function]
630	INTEGER-DECODE-FLOAT float	[Function]
631	COMPLEX realpart & optional imagpart	[Function]
632	REALPART number	[Function]
633	IMAGPART number	[Function]
634	--> They are meaningless.	
635		
636	12.7 Logical Operations on Numbers	
637	LOGIOR & rest integers	[Function]
638	LOGXOR & rest integers	[Function]
639	LOGAND & rest integers	[Function]
640	LOGNOT integer	[Function]
641	LOGBITP index integer	[Function]
642	ASH integer count	[Function]
643	-- Deleted items -----	
644	LOGEQV & rest integers	[Function]
645	LOGNAND integer1 integer2	[Function]
646	LOGNOR integer1 integer2	[Function]
647	LOGANDC1 integer1 integer2	[Function]
648	LOGANDC2 integer1 integer2	[Function]
649	LOGORC1 integer1 integer2	[Function]
650	LOGORC2 integer1 integer2	[Function]
651	BOOLE op integer1 integer2	[Function]
652	BOOL-CLR	[Constant]
653	BOOL-SET	[Constant]
654	BOOLE-1	[Constant]
655	BOOLE-2	[Constant]
656	BOOLE-C1	[Constant]
657	BOOLE-C2	[Constant]
658	BOOLE-AND	[Constant]
659	BOOLE-IOR	[Constant]
660	BOOLE-XOR	[Constant]
661	BOOLE-EQV	[Constant]
662	BOOLE-NAND	[Constant]
663	BOOLE-NOR	[Constant]
664	BOOLE-ANDC1	[Constant]
665	BOOLE-ANDC2	[Constant]
666	BOOLE-ORC1	[Constant]
667	BOOLE-ORC2	[Constant]
668	LOGTEST integer1 integer2	[Constant]
669	LOGCOUNT integer	[Function]
670	INTEGER-LENGTH integer	[Function]
671		
672	12.8 Byte Manipulation Functions	
673	All byte manipulation functions are omitted, since they are too	
674	inefficient on PC environment.	
675	-- Deleted items -----	
676	BYTE size position	[Function]
677	BYTE-SIZE bytespec	[Function]
678	BYTE-POSITION bytespec	[Function]
679	LDB bytespec integer	[Function]
680	LDB-TEST bytespec integer	[Function]
681	MASK-FIELD bytespec integer	[Function]
682	DPB newbyte bytespec integer	[Function]
683	DEPOSIT-FIELD newbyte bytespec integer	[Function]
684	12.9 Random Numbers	
685	All features on random-state are deleted.	
686	-- Deleted items -----	
687	RANDOM number & optional state	[Function]
688	*RANDOM-STATE*	[Variable]
689	MAKE-RANDOM-STATE & optional state	[Function]
690	RANDOM-STATE-P object	[Function]
691		
692	12.10 Implementation Parameters	
693	All implementation parameters on number are omitted to keep the system	
694	compact.	
695	-- Deleted items -----	
696	MOST-POSITIVE-FIXNUM	[Constant]
697	MOST-NEGATIVE-FIXNUM	[Constant]
698	MOST-POSITIVE-SHORT-FLOAT	[Constant]
699	LEAST-POSITIVE-SHORT-FLOAT	[Constant]
700	LEAST-NEGATIVE-SHORT-FLOAT	[Constant]

```

701 MOST-NEGATIVE-SHORT-FLOAT [Constant]
702 MOST-POSITIVE-SINGLE-FLOAT [Constant]
703 LEAST-POSITIVE-SINGLE-FLOAT [Constant]
704 LEAST-NEGATIVE-SINGLE-FLOAT [Constant]
705 MOST-NEGATIVE-SINGLE-FLOAT [Constant]
706 MOST-POSITIVE-DOUBLE-FLOAT [Constant]
707 LEAST-POSITIVE-DOUBLE-FLOAT [Constant]
708 LEAST-NEGATIVE-DOUBLE-FLOAT [Constant]
709 MOST-NEGATIVE-DOUBLE-FLOAT [Constant]
710 MOST-POSITIVE-LONG-FLOAT [Constant]
711 LEAST-POSITIVE-LONG-FLOAT [Constant]
712 LEAST-NEGATIVE-LONG-FLOAT [Constant]
713 MOST-NEGATIVE-LONG-FLOAT [Constant]
714 SHORT-FLOAT-EPSILON [Constant]
715 SINGLE-FLOAT-EPSILON [Constant]
716 DOUBLE-FLOAT-EPSILON [Constant]
717 LONG-FLOAT-EPSILON [Constant]
718 SHORT-FLOAT-NEGATIVE-EPSILON [Constant]
719 SINGLE-FLOAT-NEGATIVE-EPSILON [Constant]
720 DOUBLE-FLOAT-NEGATIVE-EPSILON [Constant]
721 LONG-FLOAT-NEGATIVE-EPSILON [Constant]
722 -----
723 13 Character
724 -- Comments -----
725 -> The CL Core's character doesn't have the font and bits attributes.
726 -> If necessary, the CL Core consider the font and bits attributes
727 as zero.
728 -----
729 13.1 Character Attributes
730 -- Deleted Items -----
731 CHAR-CODE-LIMIT [Constant]
732 CHAR-FONT-LIMIT [Constant]
733 CHAR-BITS-LIMIT [Constant]
734 -> System constants should be omitted.
735 -----
736 13.2 Predicates on Characters
737 STANDARD-CHAR-P char [Function]
738 GRAPHIC-CHAR-P char [Function]
739 STRING-CHAR-P char [Function]
740 ALPHA-CHAR-P char [Function]
741 UPPER-CASE-P char [Function]
742 LOWER-CASE-P char [Function]
743 BOTH-CHAR-P char [Function]
744 DIGIT-CHAR-P char &optional (radix 10) [Function]
745 CHAR= character &rest more-characters [Function]
746 CHAR/= character &rest more-characters [Function]
747 CHAR< character &rest more-characters [Function]
748 CHAR> character &rest more-characters [Function]
749 CHAR<= character &rest more-characters [Function]
750 CHAR>= character &rest more-characters [Function]
751 -> These are primitive predicates for treating characters.
752 CHAR-EQUAL character &rest more-characters [Function]
753 CHAR-NOT-EQUAL character &rest more-characters [Function]
754 CHAR-LESSP character &rest more-characters [Function]
755 CHAR-GREATERP character &rest more-characters [Function]
756 CHAR-NOT-GREATERP character &rest more-characters [Function]
757 CHAR-NOT-LESSP character &rest more-characters [Function]
758 -- Deleted Item -----
759 ALPHANUMERICP char [Function]
760 -> ALPHANUMERICP is equal to (OR (ALPHA-CHAR-P char) (DIGIT-CHAR-P char))
761 -----
762 13.3 Character Construction and Selection
763 CHAR-CODE char [Function]
764 CODE-CHAR code [Function]
765 -- Comment -----
766 -> CODE-CHAR's optional parameter (font, bits) is omitted.
767 -- Deleted Items -----
768 CHAR-BITS char [Function]
769 CHAR-FONT char [Function]
770 MAKE-CHAR char &optional (bits 0) (font 0) [Function]
771 -> When the font and bits attributes are zero, MAKE-CHAR returns char
772 same as its argument char.
773 -----
774 13.4 Character Conversions
775 CHARACTER object [Function]
776 CHAR-UPCASE char [Function]
777 CHAR-DOWNCASE char [Function]
778 DIGIT-CHAR weight &optional (radix 10) [Function]
779 CHAR-NAME char [Function]
780 NAME-CHAR name [Function]
781 -- Comment -----
782 -> DIGIT-CHAR's optional font parameter is omitted.
783 -- Deleted Items -----
784 CHAR-INT char [Function]
785 INT-CHAR integer [Function]
786 -> CHAR-INT returns the same integer CHAR-CODE would, because
787 the font and bits attributes are zero.
788 -> And thus INT-CHAR is equal to CODE-CHAR.
789 -----
790 13.5 Character Control-Bit Functions
791 -- Deleted Items -----
792 CHAR-CONTROL-BIT [Constant]
793 CHAR-META-BIT [Constant]
794 CHAR-SUPER-BIT [Constant]
795 CHAR-HYPER-BIT [Constant]
796 CHAR-BIT char name [Function]
797 SET-CHAR-BIT char name newvalue [Function]
798 -> Because the font and bits attributes are not implemented,
799 all character control-bit functions are omitted.
800 14 Sequences

```

```

301  -- Comment -----
302  Functions for the sequence is also important for the string.
303  Because CL does not have rich facility on string.
304  -----
305  14.1 Simple Sequence Function
306      ELT      sequence index [Function]
307      SUBSEQ   sequence start &optional end [Function]
308      COPY-SEQ sequence [Function]
309      LENGTH   sequence [Function]
310      REVERSE  sequence [Function]
311      NREVERSE sequence [Function]
312  -- Deleted items -----
313  MAKE-SEQUENCE type size &key :initial-element [Function]
314  -----
315  14.2 Concatenating, Mapping, and Reducing Sequences
316  CONCATENATE result-type &rest sequence [Function]
317  SOME      predicate sequence &rest more-sequence [Function]
318  EVERY     predicate sequence &rest more-sequence [Function]
319  -- Deleted items -----
320  MAP result-type function sequence &rest more-sequence [Function]
321  NOTANY    predicate sequence &rest more-sequence [Function]
322  NOTEVERY  predicate sequence &rest more-sequence [Function]
323  REDUCE function sequence &key :from-end :start :end :initial-value [Function]
324  -----
325  14.3 Modifying Sequences
326  FILL sequence item &key :start :end [Function]
327  REPLACE sequencel sequence2 &key :start1 :end1 :start2 :end2 [Function]
328  -- Restricted -----
329  Keyword parameters, :from-end, :test-not and :key are omitted from
330  following six functions.
331  REMOVE      item sequence &key :test :start :end :count [Function]
332  DELETE      item sequence &key :test :start :end :count [Function]
333  REMOVE-DUPLICATES sequence &key :test :start :end :count [Function]
334  DELETE-DUPLICATES sequence &key :test :start :end :count [Function]
335  SUBSTITUTE  newitem olditem sequence &key :test :start :end :count [Function]
336  NSUBSTITUTE newitem olditem sequence &key :test :start :end :count [Function]
337  -- Deleted items -----
338  REMOVE-IF      test sequence &key :from-end :start :end :count :key [Function]
339  REMOVE-IF-NOT  test sequence &key :from-end :start :end :count :key [Function]
340  DELETE-IF      test sequence &key :from-end :start :end :count :key [Function]
341  DELETE-IF-NOT  test sequence &key :from-end :start :end :count :key [Function]
342  SUBSTITUTE-IF  newitem test sequence &key :from-end :start :end :count :key [Function]
343  SUBSTITUTE-IF-NOT newitem test sequence &key :from-end :start :end :count :key [Function]
344  NSUBSTITUTE-IF  newitem test sequence &key :from-end :start :end :count :key [Function]
345  NSUBSTITUTE-IF-NOT newitem test sequence &key :from-end :start :end :count :key [Function]
346  -- Comments -----
347  ->Treat following eight functions in a same manner
348  REMOVE, DELETE, SUBSTITUTE, NSUBSTITUTE, FIND, POSITION,
349  COUNT, SEARCH
350  ->Omit the key-word parameters such as :from-end, :test-not and :key.
351  -----
352  14.4 Searching Sequences for Items
353  -- Restricted -----
354  Keyword parameters, :from-end, :test-not and :key are omitted from
355  the following four functions.
356  FIND      item sequence &key :test :start :end [Function]
357  POSITION    item sequence &key :test :start :end [Function]
358  COUNT      item sequence &key :test :start :end [Function]
359  SEARCH      sequencel sequence2 &key :test :start1 :start2 :end1 :end2 [Function]
360  -- Deleted items -----
361  MISMATCH sequencel sequence2 &key :start1 :start2 :end1 :end2 [Function]
362  FIND-IF      test sequence &key :from-end :start :end :key [Function]
363  FIND-IF-NOT  test sequence &key :from-end :start :end :key [Function]
364  POSITION-IF    test sequence &key :from-end :start :end :key [Function]
365  POSITION-IF-NOT test sequence &key :from-end :start :end :key [Function]
366  COUNT-IF     test sequence &key :from-end :start :end :key [Function]
367  COUNT-IF-NOT test sequence &key :from-end :start :end :key [Function]
368  -----
369  14.5 Sorting and Merging
370  -- Restricted -----
371  Keyword parameter, :key is omitted from SORT.
372  SORT      sequence predicate [Function]
373  -- Deleted items -----
374  STABLE-SORT sequence predicate &key :key [Function]
375  MERGE result-type sequencel sequence2 [Function]
376  -----
377  15. Lists
378  15.1 Conses
379  CAR list [Function]
380  CDR list [Function]
381  CAAR list [Function]
382  CADR list [Function]
383  CDAR list [Function]
384  CDDR list [Function]
385  CAAAR list [Function]
386  CAADR list [Function]
387  CADAR list [Function]
388  CADDR list [Function]
389
390

```

```

901      CDAAR list [Function]
902      CDADR list [Function]
903      CDDAR list [Function]
904      CDDDR list [Function]
905      CONS x y [Function]
906  -- Deleted items -----
907      CAAAAR list [Function]
908      CAAADR list [Function]
909      CAADAR list [Function]
910      CAADDR list [Function]
911      CADAAR list [Function]
912      CADADR list [Function]
913      CADDAR list [Function]
914      CADDR list [Function]
915      CDAAR list [Function]
916      CDAADR list [Function]
917      CDADAR list [Function]
918      CDADDR list [Function]
919      CDDAAR list [Function]
920      CDDADR list [Function]
921      CDDDR list [Function]
922      CDDDR list [Function]
923      TREE-EQUAL x y &key :test :test-not [Function]
924 -----
925 15.2 Lists
926 -----
927      ENDP object [Function]
928      LIST-LENGTH list [Function]
929      NTH list [Function]
930      FIRST list [Function]
931      SECOND list [Function]
932      THIRD list [Function]
933      FOURTH list [Function]
934      FIFTH list [Function]
935      SIXTH list [Function]
936      SEVENTH list [Function]
937      EIGHTH list [Function]
938      NINTH list [Function]
939      TENTH list [Function]
940      REST list [Function]
941      NTHCDR n list [Function]
942      LAST list [Function]
943      LIST &rest args [Function]
944      LIST* arg &rest others [Function]
945      APPEND &rest lists [Function]
946      COPY-TREE object [Function]
947      NCONC &rest lists [Function]
948      PUSH item place [Function]
949      POP place [Function]
950      LDIFF list sublist [Function]
951  -- Deleted items -----
952      MAKE-LIST size &key :initial-element [Function]
953      COPY-LIST list [Function]
954      COPY-ALIST list [Function]
955      REVAPPEND x y [Function]
956      NRECONC x y [Function]
957      PUSHNEW item place &key :test :test-not :key [Function]
958      BUTLAST list &optional n [Function]
959      NBUTLAST list &optional n [Function]
960 -----
961 15.3 Alteration of List Structure
962      RPLACA x y [Function]
963      RPLACD x y [Function]
964 -----
965 15.4 Substitution of Expressions
966      SUBST new old tree &key :test [Function]
967      NSUBST new old tree &key :test [Function]
968  -- Deleted items -----
969      SUBST-IF new old tree &key :key [Function]
970      SUBST-IF-NOT new old tree &key :key [Function]
971      SUBLIS alist tree &key :test :test-not :key [Function]
972      NSUBLIS alist tree &key :test :test-not :key [Function]
973  -- Comments -----
974      ->SUBST,NSUBST: lambda keyword :test-not and :key are
975      not allowed.
976      -> -IF, -IF-NOT and :test-not, :key are deleted as Sequences.
977 -----
978 15.5 Using Lists as Sets
979      MEMBER item list &key :test [Function]
980      ADJOIN item list [Function]
981      UNION list1 list2 &key :test [Function]
982      NUNION list1 list2 &key :test [Function]
983      INTERSECTION list1 list2 &key :test [Function]
984      NINTERSECTION list1 list2 &key :test [Function]
985      SET-DIFFERENCE list1 list2 &key :test [Function]
986      NSET-DIFFERENCE list1 list2 &key :test [Function]
987      SET-EXCLUSIVE-OR list1 list2 &key :test [Function]
988      NSET-EXCLUSIVE-OR list1 list2 &key :test [Function]
989      SUBSETP list1 list2 &key :test [Function]
990  -- Deleted items -----
991      MEMBER-IF new old tree &key :key [Function]
992      MEMBER-IF-NOT new old tree &key :key [Function]
993      TAILP sublist list [Function]
994  -- Comments -----
995      ->MEMBER,UNION,NUNION,INTERSECTION,NINTERSECTION,
996      SET-DIFFERENCE,NSET-DIFFERENCE,SET-EXCLUSIVE-OR,
997      NSET-EXCLUSIVE-OR,SUBSETP:
998      lambda keyword :test-not and :key are not allowed.
999      -> using lists as sets non-destructively are very useful and using
1000      lists as sets destructively are useful and primitive.

```

```

1001 -----
1002 15.6 Association lists
1003 -----
1004 ACONS key datum a-list
1005 ASSOC item a-list &key :test [Function]
1006 RASSOC item a-list &key :test [Function]
1007 -- Deleted items -----
1008 PAIRLIS keys data &optional a-list
1009 ASSOC-IF item a-list &key :test [Function]
1010 ASSOC-IF-NOT item a-list &key :test [Function]
1011 RASSOC-IF item a-list &key :test [Function]
1012 RASSOC-IF-NOT item a-list &key :test [Function]
1013 -- Comment -----
1014 -> ASSOC, RASSOC: lambda keyword :test-not and :key are
1015 not allowed.
1016 -> association lists don't have so many necessities now.
1017 -----
1018 16 Hash Tables
1019 -----
1020 -- Deleted items -----
1021 MAKE-HASH-TABLE &key :test :size :rehash-size
1022 :rehash-threshold [Function]
1023 HASH-TABLE-P object [Function]
1024 GETHASH key hash-table &optional default [Function]
1025 REMHASH key hash-table [Function]
1026 MAPHASH function hash-table [Function]
1027 CLRHASH hash-table [Function]
1028 HASH-TABLE-COUNT hash-table [Function]
1029 SXHASH object [Function]
1030 -- Comments -----
1031 -> the hash table is too complicated, and the necessity is low.
1032 -----
1033 17. Arrays
1034 -----
1035 Only simple arrays are available.
1036 Bit-arrays are omitted.
1037 -- Comments -----
1038 -> Simple arrays are enough on PCs.
1039 -> Bit-arrays are not necessary in usual applications.
1040 17.1 Array Creation
1041 MAKE-ARRAY dimensions &key :initial-element [Function]
1042 :initial-contents
1043 -- Deleted items -----
1044 :element-type
1045 :adjustable
1046 :fill-pointer
1047 :displaced-to
1048 :displaced-index-offset
1049 -- Restricted -----
1050 The maximum array rank available can be 3 (not 7).
1051 -- Comments -----
1052 -> Element-type "t" is enough on PCs.
1053 Restricted array element feature is for efficiency and is useful
1054 with foreign languages. These extensions should be left for vendors.
1055 -> Adjustable-array is complexed feature and is not necessary on PCs.
1056 -> Fill-pointer may be useful but is not an essential feature on vectors.
1057 VECTOR &rest objects [Function]
1058 -> VECTOR helps users write clearer code using sequences though
1059 it can be substituted by MAKE-ARRAY.
1060 -- Deleted items -----
1061 ARRAY-RANK-LIMIT [Constant]
1062 ARRAY-DIMENSION-LIMIT [Constant]
1063 ARRAY-TOTAL-SIZE-LIMIT [Constant]
1064 -> System constants should be omitted (by our primary principle).
1065 17.2 Array Access
1066 AREF array &rest subscripts [Function]
1067 SVREF simple-vector index [Function]
1068 -> SVREF helps users write clearer code accessing vectors though
1069 it can be substituted by AREF.
1070 17.3 Array Information
1071 ARRAY-RANK array [Function]
1072 ARRAY-DIMENSION array axis-number [Function]
1073 ARRAY-IN-BOUNDS-P array &rest subscripts [Function]
1074 -- Comments -----
1075 -> These are the very primitive functions on arrays.
1076 -- Deleted items -----
1077 ARRAY-ELEMENT-TYPE array [Function]
1078 -> The element-type cannot be specified in MAKE-ARRAY.
1079 ARRAY-TOTAL-SIZE array [Function]
1080 ARRAY-DIMENSIONS array [Function]
1081 ARRAY-ROW-MAJOR-INDEX array &rest subscripts [Function]
1082 -> These are not essential and can be computed using other primitive
1083 functions very easily.
1084 ADJUSTABLE-ARRAY-P array [Function]
1085 -> This is not necessary because only simple-arrays are available.
1086 17.4 Functions on Arrays of Bits
1087 -- Deleted items -----
1088 BIT bit-array &rest subscripts [Function]
1089 SBIT simple-bit-array &rest subscripts [Function]
1090 BIT-AND bit-array1 bit-array2 &optional result-bit-array [Function]
1091 BIT-IOR bit-array1 bit-array2 &optional result-bit-array [Function]
1092 BIT-XOR bit-array1 bit-array2 &optional result-bit-array [Function]
1093 BIT-EQV bit-array1 bit-array2 &optional result-bit-array [Function]
1094 BIT-NAND bit-array1 bit-array2 &optional result-bit-array [Function]
1095 BIT-NOR bit-array1 bit-array2 &optional result-bit-array [Function]
1096 BIT-ANDC1 bit-array1 bit-array2 &optional result-bit-array [Function]
1097 BIT-ANDC2 bit-array1 bit-array2 &optional result-bit-array [Function]
1098 BIT-ORC1 bit-array1 bit-array2 &optional result-bit-array [Function]
1099 BIT-ORC2 bit-array1 bit-array2 &optional result-bit-array [Function]
1100 -> BIT-ARRAYs are not necessary in usual applications.
1101 17.5 Fill Pointers
1102 -- Deleted items -----

```

```

1101     ARRAY-HAS-FILL-POINTER-P array                                     [Function]
1102     FILL-POINTER vector                                              [Function]
1103     VECTOR-PUSH new-element vector                                    [Function]
1104     VECTOR-PUSH-EXTEND new-element vector &optional extension        [Function]
1105     VECTOR-POP vector                                                 [Function]
1106     -> Only simple-arrays are available.
1107 -- Comments -----
1108     -> Fill-pointer might be useful in some applications
1109         but seems to be unnatural feature on the vector.
1110 17.6 Changing the Dimensions of an Array
1111 -- Deleted item -----
1112     ADJUST-ARRAY array new-dimensions &key                            [Function]
1113                                     :element-type
1114                                     :initial-element
1115                                     :initial-contents
1116                                     :fill-pointer
1117                                     :displaced-to
1118                                     :displaced-index-offset
1119     -> Only simple-arrays are available.
1120 17.6 Changing the Dimensions of an Array
1121 -- Deleted item -----
1122     ADJUST-ARRAY array new-dimensions &key                            [Function]
1123                                     :element-type
1124                                     :initial-element
1125 -----
1126 18. Strings
1127 -- Comment -----
1128     Strings' partial manipulation is handled by functions that treat sequence
1129     data type like SUBSEQ.
1130 -----
1131 18.1. String Access
1132     CHAR string index                                                 [Function]
1133     SCHAR simple-string index                                         [Function]
1134 -- Comment -----
1135     There is a recommend of these two functions. Use SCHAR rather than CHAR.
1136     because of transporting program to Common Lisp full set. SCHAR is faster
1137     than CHAR.
1138 -----
1139 18.2. String Comparison
1140     STRING= string1 string2 &KEY :start1 :end1 :start2 :end2          [Function]
1141     STRING-EQUAL string1 string2 &KEY :start1 :end1 :start2 :end2
1142                                     [Function]
1143     STRING< string1 string2 &KEY :start1 :end1 :start2 :end2          [Function]
1144     STRING> string1 string2 &KEY :start1 :end1 :start2 :end2          [Function]
1145     STRING<= string1 string2 &KEY :start1 :end1 :start2 :end2        [Function]
1146     STRING>= string1 string2 &KEY :start1 :end1 :start2 :end2        [Function]
1147     STRING/= string1 string2 &KEY :start1 :end1 :start2 :end2        [Function]
1148     STRING-LESSP string1 string2 &KEY :start1 :end1 :start2 :end2    [Function]
1149                                     [Function]
1150     STRING-GREATERP string1 string2 &KEY :start1 :end1 :start2 :end2  [Function]
1151                                     [Function]
1152     STRING-NOT-GREATERP string1 string2 &KEY :start1 :end1 :start2 :end2 [Function]
1153                                     [Function]
1154     STRING-NOT-LESSP string1 string2 &KEY :start1 :end1 :start2 :end2 [Function]
1155                                     [Function]
1156     STRING-NOT-EQUAL string1 string2 &KEY :start1 :end1 :start2 :end2 [Function]
1157                                     [Function]
1158 -- Comment -----
1159     String comparisons remain with character comparisons.
1160 -----
1161 18.3. String Construction and Manipulation
1162     MAKE-STRING size &KEY :initial-element                            [Function]
1163     STRING-TRIM character-bag string                                  [Function]
1164     STRING-LEFT-TRIM character-bag string                            [Function]
1165     STRING-RIGHT-TRIM character-bag string                           [Function]
1166     STRING-UPCASE string &KEY :start :end                            [Function]
1167     STRING-DOWNCASE string &KEY :start :end                          [Function]
1168     STRING-CAPITALIZE string &KEY :start :end                        [Function]
1169     NSTRING-UPCASE string &KEY :start :end                           [Function]
1170     NSTRING-DOWNCASE string &KEY :start :end                         [Function]
1171     NSTRING-CAPITALIZE string &KEY :start :end                       [Function]
1172     STRING x
1173                                     [Function]
1174 -- Comment -----
1175     We need MAKE-STRING to prepare the buffer of large string. For
1176     example, prepare a buffer for screen of screen editor.
1177 -- Restrictions -----
1178     Cut keyword parameters :START and :END.
1179     Usually case conversion function will be applied to whole string.
1180     Please use SUBSEQ to modify the part of string.
1181 -----
1182 19. Structures
1183     DEFSTRUCT name [doc-string] (slot-description)+                  [Macro]
1184     Legal syntax for the slot-descriptions:
1185     (slot-name [default-init])
1186     or
1187     slot-name
1188 -- Deleted Items -----
1189     slot options:
1190         :type
1191         :read-only
1192     defstruct options:
1193         :conc-name
1194         :constructor
1195         :copier
1196         :predicate
1197         :include
1198         :print-function
1199         :type
1200         :named

```

```

1201      :initial-offset
1202      --> to keep the system compact.
1203
1204 20 The Evaluator
1205 20.1 Run-Time Evaluation of Forms
1206      EVAL form [Function]
1207      -> EVAL is very important primitive function.
1208      CONSTANTP object [Function]
1209      -> CONSTANTP is the only function to judge if object is constant.
1210 -- Deleted Items -----
1211      *EVALHOOK* [Variable]
1212      *APPLYHOOK* [Variable]
1213      EVALHOOK form evalhookfn applyhookfn &optional env [Function]
1214      APPLYHOOK function args evalhookfn applyhookfn [Function]
1215      &optional env
1216      -> These are not necessary for ordinary users, because hook feature
1217          is provided to make debugging tools.
1218      -> But any hook feature will be provided implicitly for making
1219          debugging tools on the CL Core.
1220 -----
1221 20.2 The Top-Level Loop
1222      + [Variable]
1223      - [Variable]
1224      * [Variable]
1225      / [Variable]
1226      -> At least these are necessary for standard user interaction.
1227 -- Deleted Items -----
1228      ++ [Variable]
1229      +++ [Variable]
1230      ** [Variable]
1231      *** [Variable]
1232      // [Variable]
1233      /// [Variable]
1234 21 Streams
1235 21.1 Standard Streams
1236      *standard-input* [Variable]
1237      *standard-output* [Variable]
1238      *error-output* [Variable]
1239      *query-io* [Variable]
1240      *debug-io* [Variable]
1241      *terminal-io* [Variable]
1242      *trace-output* [Variable]
1243 -----
1244 21.2 Creating New Streams
1245 -- Deleted items -----
1246      MAKE-SYNONYM-STREAM symbol [Function]
1247      MAKE-BROADCAST-STREAM &rest streams [Function]
1248      MAKE-CONCATENATED-STREAM &rest streams [Function]
1249      MAKE-TWO-WAY-STREAM input-stream output-stream [Function]
1250      MAKE-ECHO-STREAM input-stream output-stream [Function]
1251      MAKE-STRING-INPUT-STREAM string &optional start end [Function]
1252      MAKE-STRING-OUTPUT-STREAM [Function]
1253      GET-OUTPUT-STREAM-STRING string-output-stream [Function]
1254      WITH-OPEN-STREAM (var stream) (declaration)* {form}* [Macro]
1255      WITH-INPUT-FROM-STRING (var string (keyword value)*) (declaration)* {form}* [Macro]
1256
1257      WITH-OUTPUT-TO-STRING (var [string]) (declaration)* {form}* [Macro]
1258 -- Comments -----
1259      The Stream as an object in the CL data type is less needed, but
1260      it is very useful and important to abstract I/O.
1261 -----
1262 21.3 Operations on Streams
1263      STREAMP object [Function]
1264      INPUT-STREAM-P stream [Function]
1265      OUTPUT-STREAM-P stream [Function]
1266      STREAM-ELEMENT-TYPE stream [Function]
1267 -- Restricted -----
1268      Keyword parameter, :abort is omitted from CLOSE.
1269      CLOSE stream [Function]
1270 -----
1271 22. Input/Output
1272 22.1 Printed Representation of Lisp Objects
1273      macro characters
1274      ( ) ; . @ #
1275      standard dispatch macro character syntax
1276      #\ #' #( #n( #: #B #O #NA #S #+ #- #! #<
1277      *READTABLE* [Variable]
1278      COPY-READTABLE &optional from-readtable to-readtable [Function]
1279
1280      READTABLEP readtable [Function]
1281      SET-SYNTAX-FROM-CHAR to-char from-char &optional
1282          from-readtable to-read-table [Function]
1283      SET-MACRO-CHARACTER char function &optional
1284          non-terminating-p readtable [Function]
1285      GET-MACRO-CHARACTER char &optional readtable [Function]
1286      MAKE-DISPATCH-MACRO-CHARACTER char &optional
1287          non-terminating-p readtable [Function]
1288      SET-DISPATCH-MACRO-CHARACTER disp-char sub-char function
1289          &optional readtable [Function]
1290      GET-DISPATCH-MACRO-CHARACTER disp-char sub-char
1291          &optional readtable [Function]
1292      *PRINT-LENGTH* [Variable]
1293      *PRINT-LEVEL* [Variable]
1294      *PRINT-CASE* [Variable]
1295 -- Deleted items -----
1296      standard dispatch macro character syntax
1297      #* #n* #. #. #nR #n- #n# #) #C
1298      *READ-BASE* [Variable]
1299      *READ-SUPPRESS* [Variable]
1300      *PRINT-ESCAPE* [Variable]

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1301      *PRINT-PRETTY*
1302      *PRINT-CIRCLE*
1303      *PRINT-BASE*
1304      *PRINT-RADIX*
1305      *PRINT-GENSYM*
1306      *PRINT-ARRAY*
1307      -- Comment
1308      -> readtables are very useful to extend input format.
1309
1310 22.2 Input Functions
1311      READ &optional input-stream eof-error-p eof-value
1312          recursive-p
1313      READ-LINE &optional input-stream eof-error-p eof-value
1314          recursive-p
1315      READ-CHAR &optional input-stream eof-error-p eof-value
1316          recursive-p
1317      UNREAD-CHAR character &optional input-stream
1318      LISTEN &optional input-stream
1319      READ-CHAR-NO-HANG &optional in-stream eof-error-p
1320          eof-value recursive-p
1321      CLEAR-INPUT &optional input-stream
1322      READ-FROM-STRING string &optional eof-error-p eof-value
1323          &key :start :end
1324      READ-BYTE binary-input-stream &optional eof-error-p
1325          eof-value
1326      -- Deleted items
1327      *READ-DEFAULT-FLOAT-FORMAT*
1328      READ-PRESERVING-WHITESPACE &optional in-stream eof-error-p
1329          eof-value recursive-p
1330      READ-DELIMITED-LIST char &optional input-stream
1331          recursive-p
1332      PEEK-CHAR &optional peek-type input-stream eof-error-p
1333          eof-value recursive-p
1334      PARSE-INTEGER string &key :start :end :radix :junk-allowed
1335
1336      -- Comments
1337      -> READ-FROM-STRING keyword parameter :preserve-whitespace
1338      is not allowed.
1339      -> string i/o is useful for the lisp internal editor and binary i/o
1340      is necessary for handling alien structures produced by other
1341      language.
1342
1343 22.3 Output Functions
1344      PRIN1 object &optional output-stream
1345      PRINT object &optional output-stream
1346      PPRINT object &optional output-stream
1347      PRINC object &optional output-stream
1348      PRIN1-TO-STRING object
1349      PRINC-TO-STRING object
1350      WRITE-CHAR object &optional output-stream
1351      TERPRI &optional output-stream
1352      FRESH-LINE &optional output-stream
1353      WRITE-BYTE integer binary-output-stream
1354      FORMAT destination control-string &rest arguments
1355      format directives
1356      A S D B O X C F E * & | -- <NEWLINE> T
1357      -- Deleted items
1358      WRITE object &key :stream :escape :radix :base :circle
1359          :pretty :level :length :case :gensym :array
1360
1361      WRITE-TO-STRING object &key :escape :radix :base :circle
1362          :pretty :level :length :case :gensym :array
1363
1364      WRITE-STRING string &optional output-stream
1365          &key :start :end
1366      WRITE-LINE string &optional output-stream
1367          &key :start :end
1368      FINISH-OUTPUT &optional output-stream
1369      FORCE-OUTPUT &optional output-stream
1370      CLEAR-OUTPUT &optional output-stream
1371      format directives
1372      -nr P -G $ -.* ? ? ( ) [ ] ;
1373      { } -< ->
1374      -- Comment
1375      -> PRIN1, PPRINT and PRINC are more friendly than generic WRITE.
1376
1377 22.4 Querying the Users
1378      -- Deleted items
1379      Y-OR-N-P &optional format-string &rest arguments
1380
1381      YES-OR-NO-P &optional format-string &rest arguments
1382
1383
1384 23 File System Interface
1385 23.1 File Names
1386      File names can be expressed as strings.
1387 23.1.1 Pathnames
1388      Pathname is deleted.
1389 23.1.2 Pathname Functions
1390      -- Deleted items
1391      PATHNAME pathname
1392      TRUENAME pathname
1393      PARSE-NAMESTRING thing &optional host defaults
1394          &key :start :end :junk-allowed
1395      MERGE-PATHNAMES pathname &optional defaults default-version
1396      *DEFAULT-PATHNAME-DEFAULTS*
1397      MAKE-PATHNAME &key :host :device :directory :name
1398          :type :version :defaults
1399      PATHNAMEP object
1400      PATHNAME-HOST pathname

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```

1401     PATHNAME-DEVICE pathname
1402     PATHNAME-DIRECTORY pathname [Function]
1403     PATHNAME-NAME pathname [Function]
1404     PATHNAME-TYPE pathname [Function]
1405     PATHNAME-VERSION pathname [Function]
1406     NAMESTRING pathname [Function]
1407     FILE-NAMESTRING pathname [Function]
1408     DIRECTORY-NAMESTRING pathname [Function]
1409     HOST-NAMESTRING pathname [Function]
1410     ENOUGH-NAMESTRING pathname &optional defaults [Function]
1411     USER-HOMEDIR-PATHNAME &optional host [Function]
1412 -----
1413 23.2 Opening and Closing Files
1414     open filename &key :direction :element-type [Function]
1415     keyword parameters
1416         :direction
1417         :input, :output
1418         :element-type
1419         string-char, unsigned-byte
1420     with-open-file (stream filename (options)*) [Macro]
1421         (declaration)* (form)*
1422 --Deleted items -----
1423     keyword parameters
1424         :direction
1425         :io, :probe
1426         :element-type
1427         signed-byte, character, bit, (mod n), :default
1428         :if-exists
1429         :if-dose-not-exist
1430 -----
1431 23.3 Renaming, Deleting, and Other File Operations
1432     rename-file file new-name [Function]
1433     delete-file file [Function]
1434     probe-file file [Function]
1435     file-write-date file [Function]
1436     file-position file-stream &optional position [Function]
1437     file-length file-stream [Function]
1438 -- Deleted item -----
1439     file-author file [Function]
1440 -----
1441 23.4 Loading Files
1442     load filename &key :verbose :print [Function]
1443 -- Deleted items -----
1444     keyword parameter
1445         :if-dose-not-exist
1446     *load-verbose* [Variable]
1447 -----
1448 23.5 Accessing Directories
1449     DIRECTORY filename &key [Function]
1450 -- Comments -----
1451     -> A list of strings is returned.
1452 -----
1453 24. Errors
1454 24.1 General Error-Signalling Function
1455     ERROR format-string &rest args [Function]
1456     WARN format-string &rest args [Function]
1457     BREAK &optional format-string &rest args [Function]
1458 -- Deleted items -----
1459     *BREAK-ON-WARNINGS* [Variable]
1460     CERROR continue-format-string error-format-string &rest args [Function]
1461 -- Comments -----
1462     -> The three functions, error, warn, and break are enough for PCs.
1463 24.2 Specialized Error-Signalling Forms and Macros
1464 -- Deleted items -----
1465     CHECK-TYPE place typespec &optional string [Macro]
1466     ASSERT test-form [((place*)) [string (arg)*]] [Macro]
1467     -> These are not so necessary.
1468     ETYPECASE keyform ((type (form)*))* [Macro]
1469     CTYPECASE keyplace ((type (form)*))* [Macro]
1470     -> These are not so necessary and can be implemented very easily
1471         using TYPECASE.
1472     ECASE keyform (((key)* | key) (form)*))* [Macro]
1473     CCASE keyform (((key)* | key) (form)*))* [Macro]
1474     -> Same reason as E/CTYPECASE
1475     ASSERT test-form [((place*)) [string (arg)*]] [Macro]
1476     -> These are not so necessary.
1477     ETYPECASE keyform ((type (form)*))* [Macro]
1478     CTYPECASE keyplace ((type (form)*))* [Macro]
1479 -----
1480 25. Miscellaneous Features
1481 -----
1482 25.1. The Compiler
1483     COMPILE name &OPTIONAL definition [Function]
1484     COMPILE-FILE input-pathname &KEY :output-file [Function]
1485 -- Deleted item -----
1486     DISASSEMBLE name-or-compiled-function [Function]
1487 -----
1488 25.2. Documentation
1489 -- Deleted item -----
1490     DOCUMENTATION symbol doc-type [Function]
1491     -- doc-type is one of followings.
1492         variable
1493         function
1494         structure
1495         type
1496         setf
1497 -- Comment -----
1498     This function is very useful. But if there is not this function, we will
1499     see the manual. And this function deletion will reducing space of lisp
1500     system.

```

```

1501 -----
1502 25.3. Debugging Tools
1503 TRACE (function-name)* [Macro]
1504 UNTRACE (function-name)* [Macro]
1505 STEP form [Macro]
1506 TIME form [Macro]
1507 DESCRIBE object [Function]
1508 ED &OPTIONAL x [Function]
1509 APROPOS string &OPTIONAL package [Function]
1510 APROPOS-LIST string &OPTIONAL package [Function]
1511 -- Comment -----
1512 We think the common lisp is a system. So implementor have to deliver
1513 these debugging tools with Common Lisp.
1514 Following functions may be defined.
1515 GC ... Performs garbage collection.
1516 EXIT ... Exit from lisp system if it can.
1517 -- Deleted Items -----
1518 INSPECT object [Function]
1519 ROOM &OPTIONAL x [Function]
1520 DRIBBLE &OPTIONAL pathname [Function]
1521 We think these functions are not so important with ordinary debugging.
1522 -----
1523 25.4. Environment Inquiries
1524 -----
1525 25.4.1. Time Functions
1526 GET-DECODED-TIME [Function]
1527 INTERNAL-TIME-UNITS-PER-SECOND [Constant]
1528 GET-INTERNAL-RUN-TIME [Function]
1529 GET-INTERNAL-REAL-TIME [Function]
1530 SLEEP seconds [Function]
1531 -- Comment -----
1532 RUN-TIME and REAL-TIME may be equal on some kind of the system that can't
1533 calculate CPU time only.
1534 -- Deleted items -----
1535 GET-UNIVERSAL-TIME [Function]
1536 DECODE-UNIVERSAL-TIME universal-time &OPTIONAL time-zone [Function]
1537 ENCODE-UNIVERSAL-TIME second minute hour date month year [Function]
1538 &OPTIONAL time-zone
1539 Function GET-DECODED-TIME will be enough. we think. So the concept of
1540 universal time is deleted.
1541 25.4.2. Other Environment Inquiries
1542 LISP-IMPLEMENTATION-TYPE [Function]
1543 LISP-IMPLEMENTATION-VERSION [Function]
1544 SHOT-SITE-NAME [Function]
1545 LONG-SITE-NAME [Function]
1546 *FEATURES* [Variable]
1547 -- Comment -----
1548 If lisp read the return value of LISP-IMPLEMENTATION-VERSION, we want
1549 reader return number.
1550 -- Deleted items -----
1551 MACHINE-TYPE [Function]
1552 MACHINE-VERSION [Function]
1553 MACHINE-INSTANCE [Function]
1554 SOFTWARE-TYPE [Function]
1555 SOFTWARE-VERSION [Function]
1556 Function LISP-IMPLEMENTATION-TYPE and LISP-IMPLEMENTATION-VERSION will be
1557 enough.
1558 -----
1559 25.5. Identity Function [Function]
1560 IDENTITY object
1561 -- Comment -----
1562 This function is the default value of :KEY keyword parameter.
1563

```